

Why not W?

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Abstract

In an extensional setting, W types are sufficient to construct a broad class of inductive types, but in intensional type theory the standard construction of even the natural numbers does not satisfy the required induction principle. In this paper, we show how to refine the standard construction of inductive types such that the induction principle is provable and computes as expected in intensional type theory without using function extensionality.

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1 Introduction

In intensional type theory with only type formers 0 , 1 , 2 , Σ , Π , W , Id and U , can the natural numbers be constructed?

The W type [9] captures the essence of induction, and in extensional type theory it is straightforward to construct familiar inductive types out of it, including the natural numbers [4]. Taking the elements of the two-element type 2 to be $\hat{0}$ and $\hat{1}$, we define

$$\tilde{\mathbb{N}} = W_{b:2}(\text{case } b \text{ of } \{\hat{0} \mapsto 0, \hat{1} \mapsto 1\}). \quad (1)$$

(the tilde distinguishes the standard construction from our refined construction of the natural numbers in Section 2)

However, as is well known [4, 8, 10, 11], in intensional type theory we cannot prove the induction principle for $\tilde{\mathbb{N}}$ without some form of function extensionality. The obstacle is in the $\hat{0}$ case, where we end up needing to prove $P f$ for an arbitrary $f : 0 \rightarrow \tilde{\mathbb{N}}$, when we only know $P (x \mapsto \text{case } x \text{ of } \{\})$.

Can this obstacle be avoided? The answer turns out to be yes; in this paper, we show that refining the standard construction allows the natural numbers and many other inductive types to be constructed from W in intensional type theory. ¹

Type-theoretic notations and assumptions

We work in a standard intensional type theory with dependent function types $\Pi_{a:A} B[a]$ (also written $\forall_{a:A} B[a]$, $(a : A) \rightarrow B[a]$, non-dependent version $A \rightarrow B$, constructed as $(x \mapsto y[x])$ or $(\lambda x. y[x])$), dependent pair types $\Sigma_{a:A} B[a]$ (also written $(a : A) \times B[a]$, non-dependent version $A \times B$, constructed as (x, y) , destructed as $\text{fst } p$, $\text{snd } p$), finite types 0 , 1 (with inhabitant \star), 2 (with inhabitants ff and tt , aliased to $\hat{0}$ and $\hat{1}$ when we are talking about constructing the natural numbers), W types $W_{a:A} B[a]$ (constructor $\text{sup } a f$ for $a : A$ and $f : B[a] \rightarrow W_a B[a]$), identity types $\text{Id}_A x y$ (constructor refl , destruction of $e : \text{Id } x y$ keeps

¹ These results have been formalized in Coq 8.12 [13]: see the link to supplementary material in the top matter of this article.

39 x fixed and generalizes over y and e), and a universe U . We define the coproduct $A + B$ as
 40 $\sum_{b:2} \text{case } b \text{ of } \{\text{ff} \mapsto A, \text{tt} \mapsto B\}$, and notate the injections as inl and inr .

41 Function extensionality is the principle that $\forall_x \text{Id}(f\ x)(g\ x)$ implies $\text{Id } f\ g$, and unique-
 42 ness of identity proofs is the principle that $\text{Id}_{\text{Id } x\ y} p\ q$ is always inhabited. We do *not* assume
 43 either of these principles.

44 We require strict β -rules for all type formers, and strict η for Σ (that $p = (\text{fst } p, \text{snd } p)$)
 45 and Π (that $f = (x \mapsto f\ x)$). For convenience we will also assume strict η for 1 (that $u = \star$).

46 2 Constructing \mathbb{N} (for real this time)

47 We run into problems in the $\hat{0}$ case because we don't know that $f = (x \mapsto \text{case } x \text{ of } \{\})$ for
 48 an arbitrary $f : 0 \rightarrow \tilde{\mathbb{N}}$. To solve those problems, we will assume them away. To construct
 49 \mathbb{N} , we will first define a predicate $\text{canonical} : \tilde{\mathbb{N}} \rightarrow U$ such that $\text{canonical}(\text{sup } \hat{0} f)$ implies
 50 $\text{Id}(x \mapsto \text{case } x \text{ of } \{\}) f$. We then let $\mathbb{N} = \sum_{x:\tilde{\mathbb{N}}} \text{canonical } x$ be the canonical elements of $\tilde{\mathbb{N}}$
 51 (with $\tilde{\mathbb{N}}$ defined by Equation (1)). This predicate will be defined by induction on \mathbb{W} , so we
 52 can start out with

53 $\text{canonical}(\text{sup } x f) = ? : U \quad (x : 2, f : \dots \rightarrow \tilde{\mathbb{N}}, \text{ may use } \text{canonical}(f\ i) : U).$

54 The obvious next thing to do is to split by cases on $x : 2$:

55 $\text{canonical}(\text{sup } \hat{0} f) = ? : U \quad (f : 0 \rightarrow \tilde{\mathbb{N}}, \text{ may use } \text{canonical}(f\ i)),$

56 $\text{canonical}(\text{sup } \hat{1} f) = ? : U \quad (f : 1 \rightarrow \tilde{\mathbb{N}}, \text{ may use } \text{canonical}(f\ i)).$
 57

58 We need canonical terms to be *hereditarily* canonical, that is, we want to include the
 59 condition that all sub-terms are canonical. For the $\hat{1}$ case, thanks to the strict η rules for 1
 60 and Π , the types $\text{canonical}(f\ \star)$ and $(i : 1) \rightarrow \text{canonical}(f\ i)$ are equivalent; we can use
 61 either one. This will be the only condition we need for the $\hat{1}$ case, so we can complete this
 62 part of the definition:

63 $\text{canonical}(\text{sup } \hat{1} f) = \text{canonical}(f\ \star).$

64 The $\hat{0}$ case is the interesting one. The blind translation of “every sub-term is canonical”
 65 is $(i : 0) \rightarrow \text{canonical}(f\ i)$, but this leads to the same problem as before: without function
 66 extensionality we can't work with functions out of 0 . Luckily, we have escaped the rigid
 67 constraints of the \mathbb{W} type former, and have the freedom to translate the recursive condition
 68 as simply 1 . No sub-terms of zero, no conditions necessary!

69 $\text{canonical}(\text{sup } \hat{0} f) = ? : U \quad (f : 0 \rightarrow \tilde{\mathbb{N}})$

70 That is all well and good, but we can't forget why we are here in the first place: we need
 71 $\text{Id}(x \mapsto \text{case } x \text{ of } \{\}) f$. Luckily, there is a hole just waiting to be filled:

72 $\text{canonical}(\text{sup } \hat{0} f) = \text{Id}(x \mapsto \text{case } x \text{ of } \{\}) f.$

73 Induction

74 Now we are ready for the finale: induction for \mathbb{N} with the right computational behavior.

75 Assume we are given a type $P[n]$ which depends on $n : \mathbb{N}$, along with terms $\text{ISO} : P[0]$
 76 and $\text{ISS} : \forall_{n:\mathbb{N}} P[n] \rightarrow P[S\ n]$. Our mission is to define a term $\text{rec } \mathbb{N} : \forall_{n:\mathbb{N}} P[n]$. Happily, the
 77 proof goes through if we simply follow our nose.

$$\begin{aligned}
\tilde{\mathbb{N}} &= W_{b,2}(\text{case } b \text{ of } \{\hat{0} \mapsto 0, \hat{S} \mapsto 1\}) : \mathbb{U}, \\
\text{canonical} &: \tilde{\mathbb{N}} \rightarrow \mathbb{U}, \\
\text{canonical}(\text{sup } \hat{0} f) &= \text{Id } (x \mapsto \text{case } x \text{ of } \{\}) f, \\
\text{canonical}(\text{sup } \hat{S} f) &= \text{canonical}(f \star), \\
\mathbb{N} &= \Sigma_{x:\tilde{\mathbb{N}}} \text{canonical } x : \mathbb{U}, \\
\mathbb{O} &= (\text{sup } \hat{0} (x \mapsto \text{case } x \text{ of } \{\}), \text{refl}) : \mathbb{N}, \\
\mathbb{S} &= n \mapsto (\text{sup } \hat{S} (\star \mapsto \text{fst } n), \text{snd } n) : \mathbb{N} \rightarrow \mathbb{N}.
\end{aligned}
\tag{2}$$

$$\tag{3}$$

$$\tag{4}$$

$$\tag{5}$$

■ **Figure 1** The complete definition of \mathbb{N} .

78 We begin by performing induction on $\text{fst } n : \tilde{\mathbb{N}}$, and then case on $\hat{0}$ vs \hat{S} , just like the
79 definition of `canonical`.

80 $\text{recN}(\text{sup } \hat{0} f, y) = ? : P[(\text{sup } \hat{0} f, y)] \quad (f : 0 \rightarrow \tilde{\mathbb{N}}, y : \text{Id } (x \mapsto \text{case } x \text{ of } \{\}) f),$

81 $\text{recN}(\text{sup } \hat{S} f, y) = ? : P[(\text{sup } \hat{S} f, y)] \quad (f : 1 \rightarrow \tilde{\mathbb{N}}, y : \text{canonical}(f \star)).$

82 (where we may make recursive calls $\text{recN}(f \ i, y')$ for any i and y')

84 In the \hat{S} case, $f = (\star \mapsto f \star)$ by the η rules for 1 and Π , and thus $(\text{sup } \hat{S} f, y) = \mathbb{S} (f \star, y)$.

85 We can thus define

86 $\text{recN}(\text{sup } \hat{S} f, y) = \text{ISS } (f \star, y) (\text{recN}(f \star, y)).$

87 The $\hat{0}$ case is again the interesting one, but it is only a little tricky. We know $\text{ISO} :$
88 $P[(\text{sup } \hat{0} (x \mapsto \text{case } x \text{ of } \{\}), \text{refl})]$, and we want $P[(\text{sup } \hat{0} f, y)]$. But since we have $y :$
89 $\text{Id } (x \mapsto \text{case } x \text{ of } \{\}) f$, this is a direct application of the eliminator for `Id`. We thus
90 complete the definition of `recN` with

91 $\text{recN}(\text{sup } \hat{0} f, y) = \text{case } y \text{ of } \{\text{refl} \mapsto \text{ISO}\}.$

92 Examining the definitions, we can see that as long as we have strict η for Σ and strict
93 β for `Id`, $\text{recN } \mathbb{O} = \text{ISO}$ and $\text{recN}(\mathbb{S} n) = \text{ISS } n (\text{recN } n)$. Thus we have indeed defined the
94 natural numbers with the expected induction principle and computational behavior in terms
95 of the W type.

96 ► **Theorem 1.** *The natural numbers can be constructed in intensional type theory with only*
97 *type formers $0, 1, 2, \Sigma, \Pi, W, \text{Id}$ and \mathbb{U} , such that the induction principle has the expected*
98 *computational behavior.*

99 3 The General Case

100 Above, we have refuted a widely held intuition about the expressiveness of intensional type
101 theory with W as the only primitive inductive type. Once we know we can construct the
102 natural numbers, that we can construct lots of other inductive types is much less surprising.

103 Nevertheless, for completeness we define below an internal type of codes for inductive
104 types along with the construction from W types of the interpretation of those codes. For
105 convenience, in this section we assume that we have not just one universe \mathbb{U} but an infinite
106 cumulative tower of universes $\mathbb{U}_0 : \mathbb{U}_1 : \dots : \mathbb{U}_i : \mathbb{U}_{i+1} : \dots$ all closed under $0, 1, 2, \Sigma, \Pi, W,$
107 and `Id` such that $A : \mathbb{U}_i$ implies $A : \mathbb{U}_{i+1}$.

108 The end result is a universe of inductive types which is self-describing, or “levitating” in
109 the sense of [2].

Given	
a type $P[n]$ depending on $n : \mathbb{N}$,	(6)
$\text{ISO} : P[0]$,	(7)
$\text{ISS} : \forall n : \mathbb{N}. P[n] \rightarrow P[S\ n]$,	(8)
we have	
$\text{recN} : \forall n : \mathbb{N}. P[n]$,	
$\text{recN}(\text{sup } \hat{0}f, y) = \text{case } y \text{ of } \{\text{refl} \mapsto \text{ISO}\}$,	(9)
$\text{recN}(\text{sup } \hat{S}f, y) = \text{ISS } (f\ \star, y) (\text{recN}(f\ \star, y))$,	
$\text{recN } 0 = \text{ISO}$,	(10)
$\text{recN}(S\ n) = \text{ISS } n (\text{recN } n)$.	(11)

■ **Figure 2** Induction for \mathbb{N} .

110 3.1 Inductive Codes

111 We will let $\text{Code}_i : \mathbf{U}_{i+1}$ be the type of codes for inductive types in \mathbf{U}_i , and implement it for
 112 now as a primitive inductive type. In Section 3.4 we will show how to construct Code itself
 113 from \mathbb{W} .

114 To define Code , we adapt the axiomatization of induction-recursion from [5]. Thus Code_i
 115 is generated by the constructors

$$116 \quad \text{nil} : \text{Code}_i, \quad \text{nonind} : (A : \mathbf{U}_i) \rightarrow (A \rightarrow \text{Code}_i) \rightarrow \text{Code}_i, \quad \text{ind} : \mathbf{U}_i \rightarrow \text{Code}_i \rightarrow \text{Code}_i.$$

117 Looking at \mathbf{U}_i as the usual category of types and functions, a code $A : \text{Code}_i$ defines an
 118 endofunctor $F_A : \mathbf{U}_i \rightarrow \mathbf{U}_i$ defined by recursion on A by

$$119 \quad F_{\text{nil}} X = 1, \tag{12}$$

$$120 \quad F_{\text{nonind}(A,B)} X = \Sigma_{a:A} F_{(B\ a)} X, \tag{13}$$

$$121 \quad F_{\text{ind}(\text{Ix}, B)} X = (\text{Ix} \rightarrow X) \times F_B X. \tag{14}$$

123 ► **Example 2.** We can define a code for the natural numbers as

$$124 \quad \text{“}\mathbb{N}\text{”} = \text{nonind}(2, b \mapsto \text{case } b \text{ of } \{\hat{0} \mapsto \text{nil}, \hat{S} \mapsto \text{ind}(1, \text{nil})\}) : \text{Code}_0.$$

125 Each code also defines a polynomial functor $G_A X = \Sigma_{s:S_A} (P_A\ s \rightarrow X)$, which is what is
 126 used in the standard construction:

$$127 \quad S_{\text{nil}} = 1 \qquad P_{\text{nil}} \star = 0 \tag{15}$$

$$128 \quad S_{\text{nonind}(A,B)} = \Sigma_{a:A} S_{(B\ a)} \qquad P_{\text{nonind}(A,B)}(a, b) = P_{(B\ a)} b \tag{16}$$

$$129 \quad S_{\text{ind}(\text{Ix}, B)} = S_B \qquad P_{\text{ind}(\text{Ix}, B)} b = \text{Ix} + P_B b. \tag{17}$$

$$130 \quad \tilde{\text{E}}l\ A = \mathbb{W}_{s:S_A} P_A. \tag{18}$$

132 There is an easy-to-define natural transformation $\epsilon : F \Rightarrow G$, and it even has a left
 133 inverse on objects, but without function extensionality ϵ does not have a right inverse
 134 (roughly speaking, ϵ is not surjective); there are usually terms $g : G\ X$ not in the image
 135 of ϵ . This is exactly the problem we ran into in the case of the natural numbers: the map
 136 $(\star \mapsto (x \mapsto \text{case } x \text{ of } \{\})) : 1 \rightarrow (0 \rightarrow X)$ is not surjective.

137 The last component we need is $\text{All}_A s : (Q : P_A s \rightarrow \mathbb{U}_j) \rightarrow \mathbb{U}_j$ (for universe level $j \geq i$),
 138 the quantifier “holds at every position” (a refinement of $\forall_p, Q p$):

$$139 \quad \text{All}_{\text{nil}} \star Q = 1, \quad (19)$$

$$140 \quad \text{All}_{\text{nonind}(A,B)}(a, b) Q = \text{All}_{(B \ a)} b Q, \quad (20)$$

$$141 \quad \text{All}_{\text{ind}(I_x, B)} b Q = (\forall_i, Q (\text{inl } i)) \times \text{All}_B b (Q \circ \text{inr}). \quad (21)$$

143 Noting that $\text{snd}(\epsilon t) : P (\text{fst}(\epsilon t)) \rightarrow X$ enumerates the sub-terms of $t : F X$, $\text{All}(Q \circ$
 144 $\text{snd}(\epsilon t))$ lets us lift a predicate $Q : X \rightarrow \mathbb{U}_j$ to a predicate over $t : F X$.

145 ► **Lemma 3.** *There is an equivalence r (à la Voevodsky, a function with contractible fibers)*

$$146 \quad r : F (\Sigma_{x:X} C x) \simeq \Sigma_{(t:F X)} \text{All}(C \circ \text{snd}(\epsilon t)). \quad (22)$$

147 **Proof.** Follows easily by induction on the code A . ◀

148 3.2 The General Construction

149 We are finally ready to define the true construction of inductive types $\text{El} : \text{Code} \rightarrow \mathbb{U}_i$.
 150 As with natural numbers, we define a “canonicity” predicate on $\tilde{\text{El}} A$, which says that “all
 151 subterms are canonical, and this node is in the image of ϵ ”. This translates as:

$$152 \quad \text{canonical}(\text{sup } sf) = \text{All}(\text{canonical} \circ f) \times (t : F (\tilde{\text{El}} A)) \times \text{Id}(\epsilon t) (s, f) : \mathbb{U}_i, \quad (23)$$

153 and thus we finally have

$$154 \quad \text{El } A = \Sigma_{x:\tilde{\text{El}} A} \text{canonical } x. \quad (24)$$

155 For the constructors, we expect to have $\text{intro} : F (\text{El } A) \rightarrow \text{El } A$, which we define by

$$156 \quad \text{intro } x = (\text{sup } (\epsilon (\text{fst } (r x))), (\text{snd}(r x), \text{fst } (r x), \text{refl})). \quad (25)$$

157 using the equivalence r from Lemma 3 to split $x : F (\text{El } A)$ into $\text{fst}(r x) : F (\tilde{\text{El}} A)$ and
 158 $\text{snd}(r x) : \text{All}(\text{canonical} \circ \text{snd}(\epsilon \text{fst } (r x)))$.

159 3.3 General Induction

160 When we go to define the induction principle for $\text{El } A$, we are given $P : \text{El } A \rightarrow \mathbb{U}_j$ for some
 161 $j \geq i$ and the induction step $\text{IS} : \forall_{(x:F (\text{El } A))} \text{All}(P \circ \text{snd}(\epsilon x)) \rightarrow P (\text{intro } x)$, and want to
 162 define $\text{rec} : \forall_{(x:\text{El } A)} P x$. The definition proceeds by induction on $\text{fst } x$:

$$163 \quad \text{rec}(\text{sup } sf, (h, t, e)) = ? : P (\text{sup } sf, (h, t, e)) \quad h : \text{All}(\text{canonical} \circ f) \quad e : \text{Id}(\epsilon t) (s, f),$$

164 and we have induction hypothesis $H = p \mapsto c \mapsto \text{rec}(f p, c) : \Pi_p \Pi_c P (f p, c)$. Next, we
 165 destruct the identity proof e , generalizing over both h and H , leaving us with

$$166 \quad \text{rec}(\text{sup}(\epsilon t), (h, t, \text{refl})) = ? : P (\text{sup}(\epsilon t), (h, t, \text{refl})),$$

167 for $t : F (\tilde{\text{El}} A)$, $h : \text{All}(\text{canonical} \circ \text{snd}(\epsilon t))$, and $H : \Pi_p \Pi_c P (\text{snd}(\epsilon t) p, c)$. The last step
 168 to bring us in line with the definition of intro is to use the equivalence from Lemma 3 to
 169 replace (t, h) with $r x$ for some $x : F (\text{El } A)$, leaving us with

$$170 \quad \text{rec}(\text{sup}(\epsilon (\text{fst}(r x))), (\text{snd}(r x), \text{fst}(r x), \text{refl})) = ? : P (\text{intro } x)$$

215 With this adjustment, the structure of the code is not hidden inside `case`, and the
 216 computation of `El “Codei”` proceeds to completion without becoming stuck, resulting in
 217 a term which does not mention `Code` at all. From there, we can define `El` such that
 218 `El “Codei” = Codei`, as in [2] but with no invisible cables, just the `W` type.

219 ► **Theorem 4.** *In intensional type theory with type formers $0, 1, 2, \Sigma, \Pi, W, \text{Id}$ and an*
 220 *infinite tower of universes U_i , there exist terms $\text{Code}_i : U_{i+1}$ such that Code_i is a type of*
 221 *codes for inductive types, constructed by $\text{El} : \text{Code}_i \rightarrow U_i$, and terms “ Code_i ” : Code_{i+1} such*
 222 *that $\text{El} \text{ “Code}_i \text{”} = \text{Code}_i$.*

223 4 Discussion

224 4.1 Composition

225 Being codes for functors, one may ask if `Codei` is closed under composition of functors? As
 226 with the codes for inductive-recursive types we have modified, without function extensionality
 227 we do not appear to have composition (for similar reasons as considered in [6]). Indeed,
 228 experiments suggest that the general construction of a class of inductive types closed under
 229 composition of the underlying functors essentially requires function extensionality. Even
 230 worse, to get definitional computation rules for the resulting inductive types, all our attempts
 231 have required that transporting over `funext(x ↦ refl)` computes to the identity, a property
 232 which not even cubical type theory [3] satisfies (it is satisfied, however, by observational type
 233 theory [1]). Thus, we do not know how to combine a class of inductive types closed under
 234 composition constructed from the `W` type as we have in Section 3 with the the principle of
 235 Univalence [12] while maintaining good computational behavior.

236 We do however wish to emphasize that the construction in Section 3 (which is not closed
 237 under composition) is completely compatible with Univalence, and could be implemented in
 238 cubical type theory as long as an identity type with strict β rule is used.

239 4.2 Canonicity

240 Despite being constructed from `W` types, our natural numbers enjoy the canonicity property
 241 (that for every closed term n of type \mathbb{N} , either $n = 0$ or $n = S m$ for some closed $m : \mathbb{N}$), at
 242 least as long as `2` and `Id` enjoy canonicity (closed $b : 2$ implies $b = \hat{0}$ or $b = \hat{S}$, and closed
 243 $e : \text{Id } x \ y$ implies $e = \text{refl}$ and $x = y$). The trick is that when we have some representation
 244 of zero, it looks like $(\text{sup } \hat{0} f, e)$, where e is a closed term of type $\text{Id}(x \mapsto \text{case } x \text{ of } \{ \}) f$,
 245 and thus by canonicity for `Id`, this must be $(\text{sup } \hat{0}(x \mapsto \text{case } x \text{ of } \{ \}), \text{refl}) = 0$.

246 However, in a situation like cubical type theory where function extensionality holds, `Id`
 247 no longer enjoys canonicity, and neither does our construction of the natural numbers.

248 4.3 Problems

249 What are the problems with using this construction as the foundation for inductive types in
 250 a proof assistant? While we have shown bare possibility, this is not an obviously superior
 251 solution when compared to the inductive schemes present in proof assistants today.

252 The construction is complex, which has the possibility of confusing unification and other
 253 elaboration algorithms. While the reduction behavior simulates the expected such, the
 254 reduction engine has to make many steps to simulate one step of a primitive inductive type,
 255 which can lead to a large slowdown. As an example, we observed the general construction
 256 slow down from seconds to check to half an hour when replacing primitive inductive types

257 the bootstrapped definition of Code. Understanding exactly why this slowdown happens and
 258 how to alleviate it is an important question to be answered before attempting to apply this
 259 construction in practice.

260 This construction is also limited in its expressivity. Nested inductive types such as
 261 `Inductive tree := node : list tree → tree` do not appear to be constructible, nor do
 262 mutual inductive types landing in a mixture of impredicative and predicative sorts at different
 263 levels, and nor do inductive-inductive types.

264 **4.4 Conclusion**

265 We have shown that intensional type theory with `W` and `Id` types is more expressive than
 266 was previously believed. It supports not only the natural numbers, but a whole host of
 267 inductive types, generated by an internal type of codes, which is itself an inductive type coded
 268 for by itself (one universe level up). This brings possibilities for writing generic programs
 269 acting on inductive types internally, and perhaps simplifies the general study of extensions
 270 of intensional type theory: once you know `W` works, you know lots of inductive types work
 271 (with a few side conditions to check).

272 Thus we return to the titular question: why not use `W` as the foundation of induction
 273 in intensional type theory? Equipped with this result, one can no longer say that it is
 274 impossible.

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